

Miles Quirk

DIGITAL PRODUCT DESIGNER

www.milesquirk.com

miles.quirk@gmail.com

(615) 944-0437

Experience

Bohan

Nashville, TN. Full time, March 2019 – Current

Interactive designer responsible for research, wireframes, concepts, prototypes, and overseeing development process to assure quality digital products in healthcare, retail, manufacturing, transportation, and more.

iostudio

Nashville, TN. Full time, Oct 2014 – June 2018

Interactive designer responsible for research, wireframes, concepts, prototypes, and overseeing development process to assure quality digital products primarily in military and government sectors.

Luxurious Animals

New York, NY. Full time, Aug. – Jan. 2014

Concepted, designed, and animated interactive web games and applications for HTML5 working with developers. Also assisted in creating textures for 3D models for commercials.

FRCH Design Worldwide

Cincinnati, OH. Full time. June 2012 – May 2013

Environmental graphic design projects for Hilton hotel brands including: brand identities, print materials, and motion graphics.

Parthenon Publishing

Nashville, TN. Full time. June 2011 – April 2012.

Editorial, digital, and identity design for healthcare and transportation industries. Implemented and trained staff on Adobe InDesign/InCopy workflow over a server.

Education

University of Cincinnati

B.S. in Graphic Communication Design, Class of 2014; Cincinnati, OH. College of Design, Architecture, Art, and Planning, Participated in the Professional Practice Program, alternating terms of classroom study with work in the field. GPA: 3.6/4.0

Specialties

User interface design
User experience solutions
Digital product prototyping
Interactive animation & effects
Branding
Photo Retouching
Video Editing
Audio Production

Skills

Adobe Creative Suite
Sketch
Invision
Figma
Webflow
Front End Development
HTML, CSS & jquery
Cinema4D
Ableton

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Since I was a kid, I've always had a desire to build things. What may have started with legos, evolved into stop motion and skateboard videos, and now to the websites and applications I am working on today. I have a deep understanding of user-centered design and a passion to provide the best experience for my intended audience. I have a desire deliver successful design across any platform, with no fear of learning something technical along the way. I love feedback to make a design more successful, from users and teammates, and the data on how people are interacting with products I've worked on.

In my current position, I create interactive experiences with as focus on usability, user experience, incorporating user data, and industry best practices. I lead the design process through developing audience personas, wireframes, visual design design, clickable and animated prototypes, and user testing. With a user-first approach, I lead user experience discussions with the team members and clients, with a regarding interface and experience design, in order to guide projects from concept to completion within specified time frames. I work closely with development, project management, quality assurance and other stakeholders to ensure that the product we are delivering is on time and exactly the way it is intended to be.